

NOT FOR THE FAINTHEARTED

This program is for people who are:

- Familiar with or have some experience with human-centered design or innovation
- Hold a mid- to senior-level management or leadership role
- Determined to break through entrenched and old ways of thinking and disrupt an out-of-date industry
- Working in healthcare or are interested in working in healthcare
- Passionate about disrupting and humanizing healthcare

The LOW-DOWN

- There is an application process for the Health Impact Living Lab
- Selected applicants will be assigned to a specific project team
- Project teams are composed of people from various industries and organizations
- Project teams will recommend and pitch at least one minimal viable solution to the sponsoring organization
- Solution implementation is at the discretion and responsibility of the sponsoring organization

Project Opportunities

There are ample challenges to address at the local level. We are open to having dialogue with organizations that would like to explore the opportunity of presenting a big, hairy problem to solve during 2021 Health Impact Living Labs.

Send an email to info@disruptorleague.com to learn more.



During this program, participants will:

- Go deep and broad into the human-centered design process
- Explore and experience methods, tools, and mindsets to break through entrenched and old ways of solving problems
- Collaborate with peers who are seeking to disrupt and humanize healthcare

Format

- Class size: 20 people max
- 2 person maximum from the same organization
- Duration: 10 weeks
- 8 facilitated group sessions
- 2.5 hours/session
- Team project work between group facilitated sessions
- Real-time mentoring, coaching, and feedback from facilitators and project sponsors
- 30-, 60-, and 90-day post check-ins with project teams



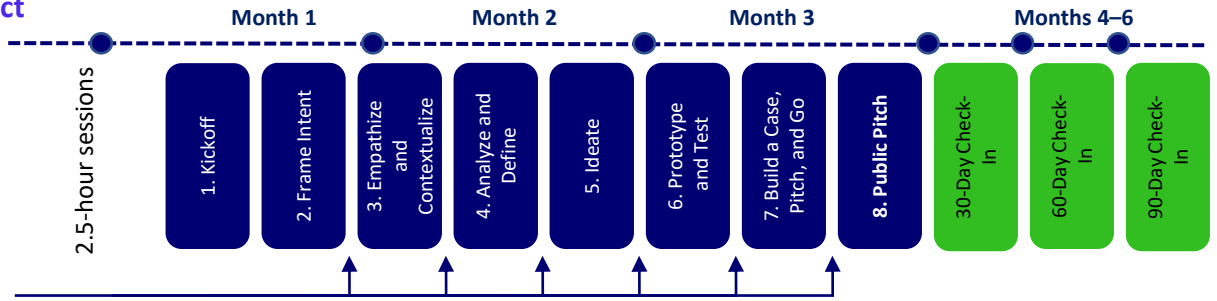
PROGRAM COMPONENTS

Impact Learning Project

Team-based project

Mentoring

Project teams supported by seasoned innovation practitioners



Online Content

- Health innovation focus
- Accessible 24/7
- Self-directed
- Presentations and case studies
- Pre-recorded interviews with thought leaders

Introduction: Innovation Imperative	Health System Disruption	Personal Growth and Innovation
Innovation Safari	Structuring Innovation Practice	Person-Centered Approach
	Creating Change	